NINTENDODOS







Mild Language Mild Violence Use of Alcohol





Take control of an interactive mystery novel and discover the secrets of Hotel Dusk.

Who is Kyle Hyde? Why is he haunted by his past? What really happened in Room 215? Only by taking stylus in hand and navigating through the story's twists and turns can you learn the answers.









Quick Facts

- Solve the Mystery! Live the interactive novel through the eyes of Kyle Hyde, a former NY detective on a quest for redemption...and revenge. A surprising plot, clever dialogue, and an intriguing cast of supporting characters accompany him on the journey.
- Uncover clues and decipher puzzles. Speak to people in the hotel, learn bits and pieces of the story, discover clues to the mystery of Kyle Hyde's past, and encounter puzzles that need to be solved.
- **Pick up and play**. Hotel Dusk: Room 215 is a Touch Screen-focused interactive novel that players of any skill level can enjoy.
- Turn your DS into a book! Players hold their Nintendo DS like a book and use the touch screen to grill characters, search for clues and solve mystifying puzzles.
- Put yourself in a graphic novel. Hotel Dusk uses sketch animation, film noir-esque camera angles, and dynamic lighting to create a truly original and innovative graphic style.

| LAUNCH DATE | January 22, 2007 |
|--------------|---------------------------------|
| GENRE | Interactive Novel |
| PLATFORM | Nintendo DS |
| PLAYERS | 1 |
| UPC / ITEM # | 0 00 45496 73808 2 / NTR P AWIE |
| WEBSITE | www.nintendo.com |